DEFENSIVE AND COMPETITIVE BIDDING	LEADS AND SIGNALS				W B F CONVENTION CARD	
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)	OPENI	ING LEADS STYL	LE			
Over one level: 6-17, new suit NF, Q =F1		Lead			ner's Suit	CATEGORY: SENIOR
	Suit	X x HxX Hxx		_	x xXxx HxX	NCBO: COLOMBIA
	NT	X x HxX Hxx	X	Xx xxX	X xxxX HxX	PLAYERS: NIÑO – RIVAS CARRERA - RIVAS
	Subseq					EVEN: ANY
	Other:]
1NT OVERCALL (2 nd /4 th Live; Responses; Reopening)	LEADS	S				SYSTEM SUMMARY
Second / fourth 15-17	Lead	Vs. Suit		Vs. NT		
Fourth 16-18 if both opponent talk	Ace			AKJTX AKQJX		1C Forcing 1F
If passed hand show other two suits 55 or better, poor hand	King	KQ KQX AK I	KQJX		X A K K QJT	
	Queen	Q QX QJTX			X QJTX	1NT (14) 15-17, COULD BE 5422 OR 6322
	Jack	J JX HJTX JTX	XX		TX JTXX	2♣ IFORCING
JUMP OVERCALLS (Style; Responses; Unusual NT)	10	T9XX TX		T9XX	ГХ	2♦ WEAK
Weak, natural, new suit F1	9	9 9X		9 9X		2♣/♥ WEAK
	Hi-X	Xx, xXx, xXxx			x, xXxx, xXxxx	2NT 20-21
	Lo-X	HxX HxxX Hx			xxX HxxXx	
Reopen:	SIGNA	LS IN ORDER O				
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)		Partner's Lead [Declarer's Lo	ead	Discarding	SPECIAL BIDS THAT MAY REQUIRE DEFENSE
Michael's cue-bid MAJOR AND DIAMNOD	SUIT		COUNT		HIGH encourage	
OVER 1 MAJOR 3C: OTHER MAJOR AN CLUB			ATTITUDE			
			SUIT PREFI	ERENC		
	4	PREFERENC				
770 770 (0) 077 1 0 0	N'I		COUNT		HIGH encourage	- I
VS. NT (vs. Strong/Weak; Reopening;PH)	4		ATTITUDE			-
CAPPELETI 2C= MONOCLOR		3 SUIT SPREFERENC S	SUIT PREFI	ERENC		
2 ♦=2M; 2 ♦/ \forall = M+m; 2NT= m's; 3m= natural	Signals	(including Trumps)):			
, , ,	Hi-low	interest in ruff				
			DOUBL	ES		
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)	TAKE	OUT DOUBLES (S	Style; Respo	ppening)		
NATURAL	T.O. un					
		evel until 8, jump 9-	11, cue 12+			
VS. ARTIFICIAL STRONG OPENINGS- i.e. 14 or 24						SPECIAL FORCING PASS SEQUENCES
	SPECI	AL, ARTIFICIAL	& COMPI	ETITIVE	DBLS/RDLS	
	DBL y	RDBL support				
OVER OPPONENTS' TAKEOUT DOUBLE	_					IMPORTANT NOTES
OVER 1 MINOR: RD FG. OTHER BIDS SISTEM ON	Responsive DBL until 3 or 2 other suit					GARBAGE STAYMAN
OVER 1 MAJOR: RD: 9 + HC NO FIT. 2NT: 9+ FIT		competence show e				
						PSYCHICS: RARE

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OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING			
1*	X	0	7♥	11-21 ANY HAND	TRF 2*=inverted FG; 2D: LIMIT 2M WEAK TRANSFER; 1NT=10-11; 3*: BARRAGE	Accept trf = 3 cards not strong hands;				
1 ♦		4	7♥	11-21bal. or desbal.	Natural until 1NT 2♣=GF; 2♦=inverted; 2♥=WEAK; 2♠; WEAK. ;2NT=12 with 4/5♣; 3♣=10-11 6+cards; 3♦=weak	Natural, strong, 2NT over 1NT	Natural, system ON			
1♥		4(5)	7 D	11-18bal. or desbal.	1♠=F1; 1NT: F1; 2♣=FG; 2♠=nat GF; 2♥=5-9; 2♠=LIMIT 3 CARDS H 2NT: LIMIT 3 SMALL CARDS, INVERTED BERGEN	NATURAL, GAME TRAY, SPLINTER	Natural, system ON			
1 🖍		4(5)	7♥	11-18bal. or desbal.	1NT: F1; 2♣=FG; 2♦=nat GF; 2♥= nat GF; 2♠=5-9; 2NT=LIMIT 3 SMALL CARDS. 3H: LIMIT 3 CARDS WITH HONOR. INVERTED BERGEN	NATURAL, GAME TRAY, SPLINTER	Natural, system ON			
1NT				(14) 15-17 Bal or semibal	2♣=stayman; 2♠/2♥= trf; 2♠/2NT=C/D. 3C: 5C4D. 3D: 5D4C. 3 MAJOR: SINGLETON	SUPPERACCEPTS	Natural, system ON			
2*	X		7♥	4 loser or 22+ any	2♦ WAITING; 2♥ NAT AT LEAST 2 H; 2♠= NAT 2NT= 3+ controls; 3m 6+ card 2H 3+ controls: 3MAJOR: 7+ CARDS 2HH					
2♦				Weak	2NT ASK: 3C: ALL GOOD, OR ALL BAD 3D: GOOD HAND BAD SUIT. 3 MAJOR. GOOD SUIT BAD HAND					
2♥		5		WEAK	2NT ASK: 3C: ALL GOOD, OR ALL BAD 3D: GOOD HAND BAD SUIT. 3 MAJOR. GOOD SUIT BAD HAND					
2♠		5		WEAK	SAME AS ABOVE					
2NT				20+21 Bal	3♣ Puppet; 3♦/3♥= trf; 3♠=trf 3NT; 3NT 5♠/4♥;; 4C: ASES 14-30; 4NT= Quantit.	Over Puppet $3 \blacklozenge = 1$ or $2 M$; $3 \blacktriangledown = 5$ CARDS; $3 \clubsuit = 5$ cards: $3NT = .NO M$, AJOR				
3 .		6	3♣	Pre-emptive	New suit before game, F1, support = Natural					
3♦		6	3♦	Pre-emptive	New suit before game, F1, support = Natural					
3♥		7	3♥	Pre-emptive	New suit before game, F1, support = Natural					
3♠		7	3♠	Pre-emptive	New suit before game, F1, support = Natural					
3NT		7		GAMBLING						
4 ♣		7+	4 .	PREEMPTIVE	Q ask for stop next suit					
4♦		7+	4♦	PREEMTIVE	Q ask for stop next suit					
4♥		7+	4♥	Pre-emptive	Q ask for stop next suit					
4 🖍		7+	4 ♠	Pre-emptive	Q ask for stop next suit					
4NT		11 m		.						
5 .		8+		Pre-emptive						
5♦		8+		Pre-emptive		~	1			
5♥		8+		Pre-emptive		HIGH LEVEL BIDDI	NG			
5 ♠		8+		Pre-emptive						
5 NT		12 m								